

ARISIA '02

January 18-20, 2002 - Boston Park Plaza Hotel

writer

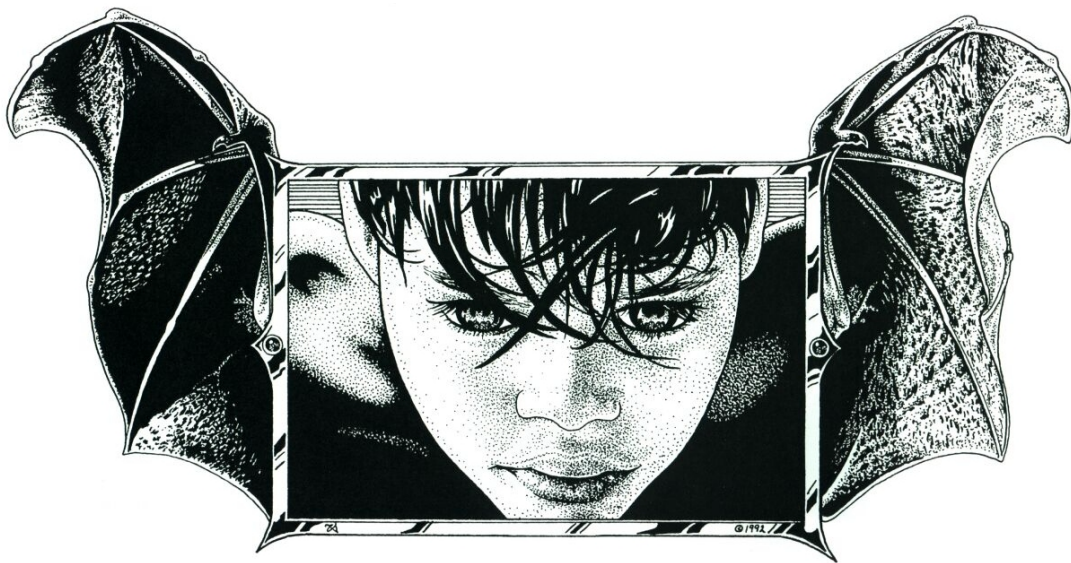
Katherine Kurtz

artist

Tristan Alexander

fan

Eugene Heller



Join now and save!
\$30 through 11/30/01
\$40 after and at the door

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www.arisia.org

Arisia, Inc.
Bldg 600, PMB 322
1 Kendall Square
Cambridge, MA 02139

Katherine Kurtz is best known for her 13 medieval-fantasy Deryni novels, and associated short stories and reference books. She has also branched out into “crypto-history”, in which the “history behind the history” intertwines with the “official” histories of such diverse periods as the Battle of Britain, the American Revolution, and, most recently, the Knights Templar. She lives in a castle in Ireland with two cats, a “silly-looking” dog, and at least two ghosts.

Tristan Alexander has been showing and selling his work at east coast SF conventions and SCA events for the past 16 years, and has gained a reputation for his male nudes and vampyre pictures. He works in acrylic, prisma color, pen and ink, marker, pencil, and almost anything else he can make a picture with. He lives in Baltimore with his husband and two cats.

Eugene Heller showed up on our doorstep at midnight on the first night of the first Arisia, and immediately put himself to work at Operations. He has been similarly ~~expendable~~ useful at conventions throughout the northeastern and north-central parts of North America, as well as Worldcons and NASFICs, where he is sometimes mistaken for a very large teddy bear. He is a founder and past chairman of Con*cept, in Montreal.

Arisia is the largest and most diverse science fiction convention in New England.

- **Program** – panel discussions and workshops dealing with literature, science, history, media, gaming, art, costuming, and more.
- **Kids’ Program** – a convention within a convention, geared to fans aged 7 to 14. Participants can help write and perform a play, create the costumes, and videotape the whole thing. A magic show, role-playing games, storytelling, crafts, and anime are all on the schedule as well.
- **Student Art Contest** – any medium, open to all high school students.
- **Art Show** – fantastic art, and the art of the fantastic, for sale and display.
- **Masquerade** – the only masquerade in New England to be run using the International Costumers’ Guild class system and guidelines.
- **Movies** – real celluloid films, 24-hour video theater, and anime.
- **ArisiaTV** – major events, panels, and selected movies, broadcast live to your hotel room.
- **Dances** – period/costume dance, plus a late-night club-style dance tied to a live-action role-playing game.
- **Music** – filk concerts, open filking, and the ever-popular drum circle (belly dancers welcome).
- **Gaming** – board games, computer games, and at least one live-action role-playing game.
- **Dealers’ Room/Dealers’ Row** – books, costumes, jewelry, videos, posters, and more.
- **Volunteering** – Arisia is run by the fans, for the fans. That’s you.

Please print clearly

Membership Registration Form

Attach additional memberships

Name _____ This is my first Arisia

Name on Badge (if different) _____ New address

Address _____

City _____ State _____ Zip _____

I am paying for _____ membership(s) at \$30 each, total US \$ _____

check or money order

Visa MasterCard Card # _____ Exp. _____

Discover AmEx

Signature _____

Mail to: Arisia '02, Bldg 600, PMB 322, 1 Kendall Square, Cambridge, MA 02139